

A CREDIT CARD APPROVAL PREDICTION SYSTEM USING DATA ANALYSIS AND RULE-BASED MODEL

S. INDHUMATHI

Department of Computer Science and Applications,
Vivekanandha College of Arts and Sciences for Women(Autonomous),
Elayampalayam, Tiruchengode
Email: indhumathi9949@gmail.com

S. ANITHA

Department of Computer Science and Applications,
Vivekanandha College of Arts and Sciences for Women (Autonomous),
Elayampalayam, Tiruchengode
Email: selvianitha1974@gmail.com

Abstract: Credit card approval is a critical process in financial institutions, requiring accurate evaluation of applicant details to minimize risk and ensure reliability. Traditional approval systems rely on manual verification, which is time-consuming, inconsistent, and prone to human errors. This paper presents a Credit Card Approval Prediction System that automates the decision-making process using data analysis and a rule-based model. The system collects user inputs such as age, income, credit score, work experience, and existing debt, and processes them to generate approval or rejection results. The application is developed using Python and Flask, with an interactive user interface designed using HTML and CSS. Additionally, the system provides probability values and graphical representations such as pie charts and bar charts to enhance result interpretation. The proposed system improves efficiency, reduces processing time, and ensures consistent decision-making. It also serves as a foundation for future integration with advanced machine learning techniques.

Keywords: Credit Card Approval, Prediction System, Flask, Data Analysis, Rule-Based Model, Web Application, Visualization

I. INTRODUCTION

The rapid growth of digital financial services has increased the demand for efficient and reliable credit card approval systems. Credit cards have become an essential financial tool for individuals, enabling convenient transactions and access to credit facilities. However, financial institutions must carefully evaluate applicants to avoid risks such as defaults and fraud. Traditional credit card approval systems rely heavily on manual verification processes, where decisions are made based on human judgment and predefined criteria. This approach is time-consuming and may lead to inconsistencies due to subjective decision-making. Additionally, manual systems are not scalable and may fail to handle large volumes of applications efficiently.

To address these challenges, automated systems have been developed to assist in decision-making. This project proposes a Credit Card Approval Prediction System that uses a rule-based approach to evaluate applicant data and generate results instantly. The system ensures faster processing, reduces human errors, and provides consistent outcomes. Furthermore, the integration of visualization techniques enhances user understanding by presenting results in graphical formats. This makes the system more interactive and user-friendly, improving overall usability.

II. LITERATURE SURVEY

Several research studies have been conducted in the field of credit risk analysis and approval prediction systems. Traditional approaches rely on manual verification and rule-based systems, which are simple but lack flexibility and scalability. Machine learning techniques such as decision trees, logistic regression, and support vector machines have been widely used for credit approval prediction. These methods analyze historical data to identify patterns and improve accuracy. However, they require large datasets and complex model training processes.

Some systems combine rule-based logic with machine learning techniques to achieve better performance. Hybrid approaches provide improved accuracy but may increase system complexity. Web-based applications have also been developed to provide user-

friendly interfaces for data input and result display. These systems focus on improving user interaction and accessibility. From the literature review, it is clear that there is a need for a simple, efficient, and scalable system that can provide quick and accurate results. This project addresses these requirements by implementing a rule-based model with visualization features.

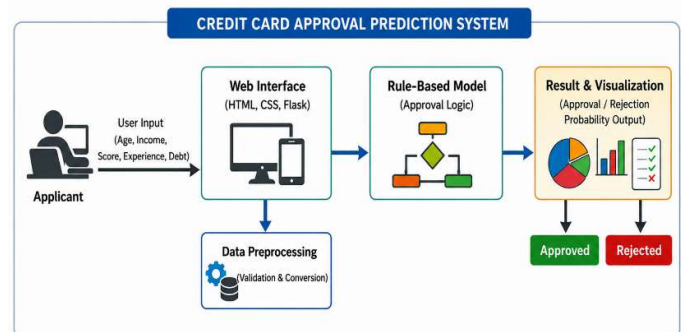


Figure 1 : FRAMEWORKS OF PROPOSED WORK

III. PROPOSED SYSTEM

The proposed system is a web-based Credit Card Approval Prediction System designed to automate the approval process. It consists of multiple modules that work together to process user input and generate results. The system includes an input module where users enter their details such as age, income, credit score, experience, and debt. The data is then validated and processed in the backend.

A rule-based prediction module analyzes the input data using predefined conditions. Based on the evaluation, the system determines whether the application is approved or rejected. The

output module displays the results along with probability values. Visualization components such as pie charts, bar charts, and progress bars are used to present the results in a clear and interactive manner. The system is designed to be simple, efficient, and user-friendly. It reduces processing time and improves decision making to the accuracy.

IV. METHODOLOGY

The methodology of the proposed system focuses on designing a structured approach for predicting credit card approval using user input data. The system follows a sequence of steps including data collection, preprocessing, prediction logic, and output visualization. Each stage plays an important role in ensuring accurate and efficient decision-making. The methodology is designed to be simple, reliable, and easy to implement using a rule-based approach. It also ensures that the system provides quick results with improved user understanding through graphical outputs. The methodology ensures accurate prediction using a simple and efficient process. The system performance is evaluated using multiple test cases to ensure accuracy and consistency. The results indicate that the prediction logic effectively analyzes input parameters and produces reliable outcomes. The system responds quickly and provides stable performance under different conditions. Visualization tools further enhance the clarity of results, making it easier for users to interpret the outcome. Overall, the system achieves its intended objectives with efficient and dependable performance.

4.1 Data Collection

The system collects user input data through a web-based form. The input parameters include age, income, credit score, work experience, and existing debt. These parameters are essential for evaluating the eligibility of the applicant.

4.2 Data Preprocessing

The collected data is validated to ensure correctness and completeness. Invalid or missing values are handled appropriately. The data is then converted into a suitable format for processing.

4.3 Prediction Model

A rule-based model is used to analyze the input data. The model applies predefined conditions to determine approval or rejection. For example, higher credit score and income increase the chances of approval.

4.4 Output Visualization

The system generates output in both textual and graphical formats. Charts such as pie charts and bar charts are used to represent results visually, improving user understanding. The results are displayed using simple charts for clear understanding.

V. IMPLEMENTATION

The system is implemented using Python and Flask framework for backend development. The frontend is developed using HTML and CSS to create an interactive user interface. User inputs are collected through forms and sent to the backend for processing.

The prediction logic is applied, and results are generated based on predefined conditions.

Visualization libraries are used to generate charts and graphical outputs. The system is deployed on a local server and accessed through a web browser.

The implementation ensures efficient performance, quick response time, and smooth user interaction.

VI. RESULT AND ANALYSIS

The system is tested with different input values to evaluate its performance. The results show that the system provides accurate predictions based on input conditions. The output includes approval or rejection status along with probability values. Visualization features help users understand the results easily.

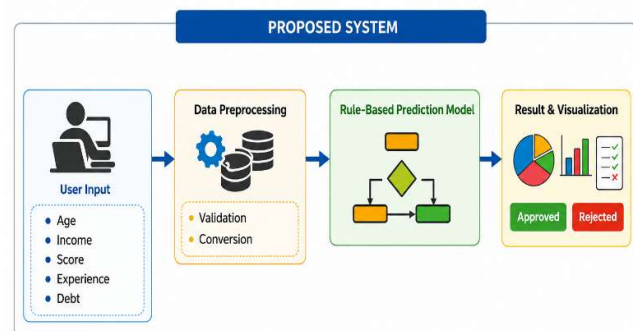


Figure 2 : Overview of proposed methods

The system demonstrates fast response time and reliable performance. It reduces manual effort and improves decision-making efficiency. The performance of the proposed Credit Card Approval Prediction System is evaluated using different test inputs to verify its accuracy and reliability. The system is tested with multiple combinations of input values such as age, income, credit score, experience, and debt. The results are analyzed based on the correctness of approval and rejection decisions.

6.1 PERFORMANCE METRICS

- **Accuracy:** Measures how correctly the system predicts approval or rejection.
- **Response Time:** Measures how quickly the system generates output.
- **Reliability:** Ensures consistent results for similar inputs.
- **Usability:** Evaluates ease of use and user interaction.

The experimental results show (Table 1) that the system provides accurate predictions based on the given input conditions. The approval decision mainly depends on factors such as income, credit score, and debt. The system generates quick responses and maintains consistency across different test cases.

Table 1 : Performance results analysis

TEST CASE	RESULT AND PROBABILITY
TC1	Approved – 85%
TC2	Rejected – 40%
TC3	Approved – 75%
TC4	Rejected – 35%

VII. CONCLUSION

The Credit Card Approval Prediction System provides an efficient and automated solution for evaluating credit card applications. It eliminates the limitations of manual systems by providing faster and more accurate results. The system is user-friendly and includes visualization features that enhance user experience. It can be further improved by integrating machine learning techniques and database systems. Overall, the project demonstrates the effective use of web technologies and data analysis in building a practical financial application.

VIII. REFERENCE

1. Auria, L., & Moro, R. A. (2008). Support Vector Machines (SVM) as a Technique for Credit Scoring. Economics Discussion Papers.
2. Han, J., Kamber, M., & Pei, J. (2011). Data Mining: Concepts and Techniques. Morgan Kaufmann.
3. Witten, I. H., Frank, E., & Hall, M. A. (2011). Data Mining: Practical Machine Learning Tools and Techniques. Elsevier.
4. Pedregosa, F., et al. (2011). Scikit-learn: Machine Learning in Python. Journal of Machine Learning Research, 12, 2825–2830.
5. McKinney, W. (2010). Data Structures for Statistical Computing in Python. Proceedings of the Python Conference.
6. Géron, A. (2019). Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow. O'Reilly Media.
7. Grinberg, M. (2018). Flask Web Development: Developing Web Applications with Python. O'Reilly Media.
8. Lutz, M. (2013). Learning Python. O'Reilly Media.
9. Duckett, J. (2011). HTML and CSS: Design and Build Websites. Wiley.
10. Fielding, R. T. (2000). Architectural Styles and the Design of Network-based Software Architectures. University of California.
11. Bishop, C. M. (2006). Pattern Recognition and Machine Learning. Springer.
12. Kotu, V., & Deshpande, B. (2014). Predictive Analytics and Data Mining. Morgan Kaufmann.
13. Tan, P. N., Steinbach, M., & Kumar, V. (2006). Introduction to Data Mining. Pearson.
14. Aggarwal, C. C. (2015). Data Mining: The Textbook. Springer.
15. James, G., Witten, D., Hastie, T., & Tibshirani, R. (2013). An Introduction to Statistical Learning. Springer.